



# Uniforms & Insignia

Started in 1990, the Adventurer Pathfinder Program is a youth program for children in grades Pre-K through fourth. It is operated by local Seventh-day Adventist churches and is the forerunner to the Pathfinder Club. This program was designed to strengthen parent/child relations and further the child's spiritual, mental, physical and social development.

*Wear and  
Appearances of the  
Adventurer  
Uniforms and  
Insignias*

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# Uniforms and Insignia Wear and Appearance of Adventurer Uniforms and Insignia

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## ADVENTURER UNIFORM of the NORTHEASTERN CONFERENCE of SEVENTH-DAY ADVENTISTS

### History

Started in 1990, the Adventurer Pathfinder Program is a youth program for children in grades Pre-K through fourth. It is operated by local Seventh-day Adventist churches and is the forerunner to the Pathfinder Club. This program was designed to strengthen parent/child relations and further the child's spiritual, mental, physical and social development.

### Purpose of the Uniform

- ✚ To set Adventurers apart from the world as representatives of Jesus
- ✚ To teach Adventurers and Staff that uniformity in the club is very important. It promotes fairness and allows no one person to look or dress better than another. It also discourages unwanted dress (i.e. rude T-shirts, short shorts, bike shorts, ect). It sets precedence for other clubs to look sharp as well.
- ✚ To display Discipline not only in actions, but also in attire.
- ✚ That the Uniform be durable, flexible, affordable and available.

### Description of the Uniform

The Northeastern Conference Adventurer Uniform is based on NAD Adventurer Uniform standards. It is the desire of the Conference to have every Northeastern Conference Adventurer dress in the regulation Uniform. The following is a description of each element of the Northeastern Adventurer Uniform as it pertains to male and female members.

FEMALE	MALE
✚ Navy blue pleated jumper	✚ Navy blue pant
✚ Light blue shirt (Peter Pan collar)	✚ Light blue shirt (regular collar)
✚ Black shoes	✚ Black shoes
✚ Navy Blue socks	✚ Navy blue socks
✚ Navy blue sash	✚ Navy blue sash
✚ Scarf	✚ Scarf
✚ Slide	✚ Slide
✚ Blue Beret - with the world patch	✚ A plain Navy Blue Tie

## CLASS “A” (also called DRESS UNIFORM)

### FEMALE /MALE

- ✚ Light blue shirt: Peter Pan Collar (girls) Regular Collar (boys)
- ✚ Neckerchief: Adventurer Burgundy Adventurer neckerchief with the matching slide.
- ✚ Right Sleeve: **Club Name Crest** and the **Adventurer Emblem**
- ✚ Left Sleeve: **Conference Patch, Union Patch, and Adventurer World Emblem.**
- ✚ Left Pocket: **Pin** for Highest **Class** Achieved on the Extreme Right hand side, **Adventurer Pin** right below the Highest Class Achieved **Pin. Baptismal Pin** to the Extreme Left hand side, (*as indicated on graphic.*)
- ✚ **Navy Blue Honor Sash:** Worn diagonally across chest, from right shoulder.
- ✚ **Name Plate** placed about the level, above the right pocket. **Little Lamb** and **Eager Beaver Pins** placed right above the **Name Plate**. All the **Pins** for the completed Adventurer Classes will be placed above the **Little Lamb** and **Eager Beaver Pins** (beginning with the **Busy Bee Pin** at the extreme right hand side to the **Helping Hands Pin** at the extreme left hand side of the sash). Above the **Pins** for the Adventurer Classes, place the **Little Lamb Patch** and the **Eager Beaver Patch** right next to it.
- ✚ The rest of the **sash** is reserved for **stars, chips, and awards.**
  - Items from previous “**Fun Day**”, and other **insignias** and items related to the **Adventurer Program** can be placed on the **sash** in a creative manner. .

Note: The **shirt/blouse** can either be **long sleeve** or **short sleeve**, as long as it is consistent or uniform with the rest of the club.

## Staff (specification)

### *(Non-Master Guide) Staff Adventurer Uniform Class A*

- ✚ Working with Little Lambs or Eager Beaver ( White Shirt)
- ✚ Working with Adventurers (Light Blue Shirt)
- ✚ Neckerchief: Worn according to class
- ✚ Right Sleeve: **Club Name Crest, Position Strip, and the Adventurer Emblem**
- ✚ Left Sleeve: **Conference Patch, Union Patch, Adventurer World Emblem, and Red Citation Cord.**
- ✚ Left Pocket: **Pin** for Highest **Class** Achieved on the Extreme Right hand side, **Adventurer Pin** right below the Highest Class Achieved **Pin. The Baptismal Pin** to the Extreme Left hand side, and the **Years of Service Red Star Pin**, to the right of the **Baptismal Pin**
- ✚ **Navy Honor Sash:** Worn diagonally across chest, from right shoulder.
- ✚ **Name Plate** placed about the level, above the right pocket. **Little Lamb** and **Eager Beaver Pins** placed right above the **Name Plate**. All the **Pins** for the completed Adventurer Classes will be placed above the **Little Lamb** and **Eager Beaver Pins** (beginning with the **Busy Bee Pin** at the extreme right hand side to the **Helping Hands Pin** at the extreme left hand side of the sash).
- ✚ The rest of the **sash** is reserved for **stars, chips, and awards.**
  - Items from previous “**Fun Day**”, and other **insignias** and items related to the **Adventurer Program** can be placed in the **sash** in a creative manner.

## CLASS “B” (also called FIELD UNIFORM) for both Boys and Girls

- ✚ Adventurer T-Shirt
- ✚ Jeans
- ✚ Sneakers

## Care of the Uniform

The Adventurer Uniform is to be kept neat and clean at all times. Adventurer activities should correspond to the Uniform being worn (i.e. outdoor games should only be done in Class B Uniform). Stains shall be removed as soon as possible. If it is not possible to remove a stain or, the removal of the stain causes the garment to become discolored, the garment shall be replaced before the next time the Uniform is to be worn.

Patches shall be sewn on to the Uniform Shirt or Honor Sash. The use of hot glue will leave marks on the Uniform Shirt or Honor Sash if the patches should ever need to be replaced or relocated.

For no reason should patches be stapled or pinned into place for an event. This can be a safety concern not only for the Adventurer wearing the Uniform but also for those he or she may brush against. If the Uniform is needed on a campout or Camporee and there is no means of hanging to keep the Uniform from wrinkling, you may roll the Uniform in your baggage. This is done by placing all the parts of the Uniform on top of one another, with the pants or skirt on the bottom. Starting at the top (waist of pants, collar of shirt), roll the Uniform into a “log” shape. This will keep the uniform clean and somewhat wrinkle-free.

## Definitions Used in this Manual

The following definitions will be used in the descriptions of the Adventurer Uniforms and Insignia.

- ✚ Regulation – This section denotes if the Insignia is a required element of the Adventurer Uniform or if it is optional.
- ✚ Description - This section describes in detail the shape, color and letter that the Insignia reflects.
- ✚ How Worn - This section describes the exact location on the Adventurer Uniform that the Insignia is to be worn.
- ✚ Attachment - This section denotes if the Insignia is to be worn in coordination with any other Insignia on the Adventurer Uniform.
- ✚ Source - This section denotes the special reason for the placement of the Insignia on the Adventurer Uniform.
- ✚ Duration - This section denotes the timeframe that the Insignia may be worn on the Adventurer Uniform Shirt/Staff Uniform.
- ✚ Variation - This section describes the difference in materials or colors of a specific Insignia.
- ✚ May - This term denotes that an Insignia may be worn at the Adventurer’s choosing and it is not required.
- ✚ Shall - This term denotes that an Insignia shall be worn in order to be considered in a regulation Adventurer Uniform.

## Military Insignia

It is the policy of the Northeastern Conference Youth Department that no military insignia, other than gold or nickel Adventurer Uniform Stars, shall be worn on the Adventurer Uniform. This policy is with respect to all men and women who have earned their insignia throughout their military career in their respected Uniform.

## Adventurer and Master Guide Uniform Insignia

### NORTHEASTERN CONFERENCE PATCH

- a. Regulation: The Northeastern Conference Uniform Patch is a required insignia of the basic Adventurer Uniform.
- b. Description: the Northeastern Conference Uniform Patch depicts eight colorful handprints with a white background. The words “NORTHEASTERN ADVENTURERS” appears at the top of the patch on a slight curve. At the bottom of the patch the phrase “HANDS FOR JESUS” appears. The Conference Patch shall have maroon piping along the edge of the insignia.



- c. How worn: The Conference Patch is to be worn on the wearers left sleeve, 1/2” below the shoulder seam on the Uniform Shirt. The Conference Uniform Patch is to be centered on the crease of the Adventurer Uniform shirt sleeve.

### ADVENTURER WORLD INSIGNIA

- a. Regulation: The Adventurer World Insignia is a required insignia of the basic Adventurer Uniform.
- b. Description: The Adventurer World Insignia depicts an Adventurer Logo centered with yellow longitude and latitude lines on the background. The Adventurer World Insignia shall have maroon piping along the edge of the insignia.
- c. How worn: The Adventurer World Insignia shall be worn on the wearers left sleeve, 1/4 ” below the Northeastern Conference Insignia on of the Uniform Shirt. The Adventurer World Insignia shall be centered on the crease of the Adventurer Uniform shirt sleeve.



### ADVENTURER MASTER GUIDE STAR INSIGNIA

- a. Regulation: The Adventurer Master Guide Star Insignia is not a required insignia for the basic Adventurer Uniform.
- b. The Adventurer Master Guide Star Insignia may be worn by any Master Guide that has not been invested in all four of the basic Adventurer levels of study (Busy Bee – Helping Hands).
- c. Description: The Adventurer Master Guide Star Insignia depicts a yellow star on a white background and maroon piping around the edge.
- d. How worn: The Adventurer Master Guide Star is to be worn on the wearers left sleeve, 1/4 ” below the Adventurer World Insignia. Class Level Chevrons that are earned shall be placed according to rank, starting 1/2” below the Adventurer Master Guide Star Insignia. The Adventurer Master Guide Star Insignia is to be centered on the crease of the Adventurer Uniform shirt sleeve.
- e. Attachment: The Adventurer Master Guide Star Insignia shall be worn in coordination with the Adventurer Master Guide Class Level Pocket Tab and the Master Guide Class Level Pin.

### ADVENTURER MASTER GUIDE COMBO STAR WITH CHEVRONS INSIGNIA

- a. Regulation: The Adventurer Master Guide Combo Star with Chevrons Insignia is not a required insignia for a basic Adventurer Uniform.
- b. The Adventurer Master Guide Combo Star with Chevrons Insignia may be worn by any Northeastern Master Guide that has been invested in all four Northeastern Adventurer Class Levels.
- c. Description: The Adventurer Master Guide Combo Star with Chevrons depicts a yellow star above the eight different colored (pathfinder/standard) Class Level Chevrons on a white background and maroon piping around the edge.
- d. How worn: The Adventurer Master Guide Combo Star with Chevrons is to be worn on the wearers left sleeve, 1/2” below the Adventurer World Insignia. The Adventurer Master Guide Combo Star with Chevrons Insignia is to be centered on the crease of the Adventurer Uniform shirt sleeve.
- e. This insignia shall replace the Adventurer Master Guide Star and/or any individual Class Level Chevrons once the Master Guide is invested in his or her four class level.
- f. Attachment: The Adventurer Master Guide Combo Star with Chevrons Insignia shall be worn in coordination with the Adventurer Master Guide Class Level Pocket Tab and the Master Guide Class Level Pin.



### ADVENTURER CLUB CREST INSIGNIA

- a. Regulation: The Adventurer Club Crest is a required insignia of the basic Adventurer Uniform.
- b. Description: The Adventurer Club Crest is the shape of a crescent. The background of the insignia is the color white. The Adventurer Club Crest Insignia shall have maroon piping



around the edge of the entire insignia. On the white background, the name of the club (or affiliation) shall be depicted. The name of the club (or affiliation) shall be maroon in color.

- a. An individual may be affiliated to the Northeastern Conference by special vote of the Adventurer Council. This shall allow the individual to wear an Adventurer Club Crest with the affiliation name of “Northeastern” on the Adventurer Club Crest.
- c. It shall be noted that even if the club name has not been applied to the insignia, a blank Adventurer Club Crest shall be worn until the time that the Adventurer Club Crest with the club (or affiliate) name can be affixed to the Uniform Shirt.
- d. How worn: The Adventurer Club Crest is to be worn on the wearer’s right sleeve, ½” below the shoulder seam. The Adventurer Club Crest Insignia is to be centered on the crease of the Adventurer Uniform shirt sleeve.

### ADVENTURER OFFICE SLEEVE STRIP INSIGNIA (STAFF)

- a. Regulation: The Adventurer Office Sleeve Strip is a required insignia of the basic Adventurer Uniform for all Adventurer Staff members.
- b. Description: The Adventurer Office Sleeve Strip is rectangular in shape. The background of the insignia is white in color. The Adventurer Office Sleeve Strip shall have maroon piping around the edge of the entire insignia. On the white background, the position or office that the individual holds shall be depicted. The name of the position or office shall be maroon in color.
- c. Office Sleeve Strips may identify any office within an Adventurer Club.
- d. How worn: The Adventurer Office Sleeve Strip shall be worn on the wearers right sleeve, ¼ ” below the points of the standard Adventurer Club Crest.
- e. The Adventurer Office Sleeve Strip Insignia shall be centered on the crease of the Adventurer Uniform shirt sleeve. Adventurer Office Sleeve Strips shall be attached to the Uniform Shirt of any Adventurer staff member.



### ADVENTURER LOGO INSIGNIA

- a. Regulation: The Adventurer Logo Insignia is a required insignia of the basic Adventurer Uniform.
- b. Description: The Adventurer Logo Insignia depicts the Adventurer Logo in the center of the insignia. The background of the insignia is white with maroon piping around the edge.
- c. The words “ADVENTURER CLUB” appears on the insignia in blue lettering.
- d. How worn: The Adventurer Logo Insignia shall be worn on the wearer’s right sleeve, ¼ ” below the shoulder seam of the Adventurer Uniform shirt.
- e. The Adventurer Logo Insignia shall be worn on the wearer’s right sleeve, ¼ ” below the shoulder seam of the Adventurer Uniform shirt when the Adventurer Office Sleeve Strip is worn.



### NAMETAG (STAFF)

- a. Regulation: A Nametag is a required insignia of the basic Adventurer Uniform for all Adventurer Staff members, representing a club of the Northeastern Conference.
- b. Description: The Nametag shall be maroon in color with the individual’s full name written in white lettering. The office or position held in the Adventurer Club and club affiliation may also appear on the nametag, but is not required. The Adventurer Logo may appear on the left side of the Nametag.
- c. How worn: The Nametag is to be worn directly above the wearer’s right uniform shirt pocket, centered, or on the Honor Sash equivalent.





## GOOD CONDUCT RIBBON BAR

- a. Regulation: The Good Conduct Ribbon Bar is not a required Ribbon Bar of the basic Adventurer Uniform.
- b. The Good Conduct Ribbon Bar is awarded to an Adventurer for good conduct during the Adventurer year as outlined in the Adventurer Staff Handbook.
- c. An Adventurer shall receive a Good Conduct Ribbon Bar only for the first year the Adventurer fulfills the requirements of the award.
  - a. Only one Good Conduct Ribbon shall be worn on the Adventurer Uniform shirt.
  - b. Upon earning the Good Conduct Ribbon Bar, the Ribbon Bar should be worn on the Adventurer Uniform shirt.
- d. Description: The Good Conduct Ribbon Bar is a standard size ribbon. The colors of the Good Conduct Ribbon Bar are: Red field with vertical blue and white stripes on each side of the Ribbon Bar. In the center is a red strip. The Good Conduct Ribbon Bar is symmetrical in color.
- e. How worn: The Good Conduct Ribbon Bar shall be placed directly above the Adventurer Class Pocket Tab Insignia, centered.
- f. Stars may be affixed to the Good Conduct Ribbon Bar to denote the number of years that an Adventurer has been recognized for fulfilling the requirements of the Good Conduct Award. (Please see GOOD CONDUCT RIBBON BAR STARS for explanation to number of years)



## GOOD CONDUCT RIBBON BAR STARS

- a. Regulation: Good Conduct Ribbon Bar Stars are not required insignia of the basic Adventurer Uniform.
- b. The Good Conduct Ribbon Bar shall be presented to the Adventurer for the first year of Good Conduct. The Good Conduct Ribbon Bar shall have no Stars affixed to it for the first year that the Ribbon Bar is awarded.
  - a. Only one Good Conduct Ribbon Bar shall be worn on the Adventurer Uniform Shirt.
- c. Description: Good Conduct Ribbon Bar Stars shall be gold, silver or bronze in color. Each Ribbon Bar Star shall have 5 points and shall be approximately 1/8" in size.
- d. The color of the Ribbon Bar Star shall indicate the number of years the Adventurer has received the Good Conduct Award. The following table (Table b3) describes the color and corresponding years the award was received.
  - a. Bronze Star - 2 years
  - b. Silver Star - 3 years
  - c. Gold Star - 4 years
  - d. Gold Star and (1) Bronze Star - 5 years
- f. How worn: The Good Conduct Ribbon Bar Star(s) shall be placed in the center of the Good Conduct Ribbon Bar.
  - (1) To represent 5 years of good conduct, a Gold Ribbon Bar Star and a Bronze
  - (2) Ribbon Bar Star may be placed side-by-side in the center of the Good Conduct Ribbon Bar.

## CLASS LEVEL PINS

- a. Regulations: Adventurer Class Level Pins are not required insignia for the basic Adventurer Uniform. Class Level Pins represent the levels of study that an Adventurer has been invested in and shall be worn on the Adventurer Uniform shirt upon the specified class investiture.
- b. Description: The Adventurer Class Level Pins are circular in shape. Each Class Level Pin depicts the logo of the class level on the face. The color of the Pin reflects the association to which Class of study the Pin represents.
- c. How worn: The Adventurer Class Level Pins shall be worn 3/4" below the top of the wearers left pocket flap. The Adventurer Class Level Pins shall be worn in ascending order in which the Adventurer earned each Pin. The first Adventurer Class Level Pin that is earned shall be placed in the upper left corner of the pocket flap (nearest the Uniform Shirt buttons), when facing the Uniform Shirt. Each Class Level Pin earned there after shall be placed on the pocket flap according to rank.



Higher ranking classes shall be added to the right of the first Class Level Pin. Lower ranking Class Level Pins shall be placed to the left, moving the first Class Level Pin earned to the right.

- d. The Master Guide Class Level Pin shall be placed ¼” below the top of the wearers left pocket flap, centered over the pocket button.
- e. Attachment: The Adventurer Class Level Pin shall be worn in coordination with the Adventurer Class Pocket Tab Insignia.

## **ADVENTURER UNIFORM STARS**

- a. Regulation: Adventurer Uniform Stars are not required for the basic Adventurer Uniform.
- b. Adventurer Uniform Stars may be worn on the Adventurer Uniform Shirt Epaulets to represent a position in a Adventurer Club or in a Conference Adventurer Department.
- c. The number of paired stars worn by an individual represents the corresponding position in the following table.
  - a. Single Star (Pair) Local Club Director/Administrative Club Director
  - b. 2 Stars (Pair) Division, Area, Program or Lay Personnel at the Conference Adventurer Level
  - c. 3 Stars (Pair) Conference Pathfinder/Adventurer Exec. Director
  - d. 4 Stars (Pair) Union Pathfinder/Adventurer Director
  - e. 5 Stars (Pair) Division Pathfinder/Adventurer Director
  - f. 6 Star Cluster (Pair) General Conference Pathfinder/Adventurer Director
- g. Description: Adventurer Uniform Stars shall be 1” silver Police Stars.
  - a. Each Adventurer Uniform Star shall have 5 points.
  - g. An Adventurer Staff member who has previously served in the U.S. military may wear 1” gold Police Stars.
- d. How worn: Adventurer Uniform Stars shall be worn on the epaulets of the Adventurer Uniform Shirt and/or the Staff Uniform Jacket.
  - a. Adventurer Uniform Stars shall be worn in pairs.



## **CORDS**

- a. Regulation: A Shoulder Braid is not required for the basic Adventurer Uniform.
- b. Description: Shoulder Braids shall be “Army Style” type and shall be of cord type material. Shoulder Braids shall be of specific color representing the coordinating Adventurer Program/Office Level.
- c. The number of paired stars worn by an individual represents the corresponding position in the following table.
  - a. Burgandy - Local Club Adventurer Director
  - b. Gold – Area Coordinator and Executive Staff
- d. How worn: When worn, the Shoulder Braid shall be worn on the wearers left shoulder, looped under the arm with the top part of the Shoulder Braid placed under the Uniform Shirt Epaulet.



## **UNIFORM SCARF**

- a. Regulation: A Uniform Scarf is required for the basic Class A Adventurer Uniform.
  - a. Description: The basic Adventurer Uniform Scarf shall be maroon in color with white piping on the perpendicular edges of the scarf. The top edge of the scarf shall have no piping. The Adventurer Logo shall be depicted on the scarf, located 4-1/2” above the bottom point of the Adventurer Scarf. The Adventurer Logo shall be white in color with maroon background and measure 4” by 4”.
  - a. The Master Guide Adventurer Scarf shall be yellow in color with red piping on the perpendicular edges of the scarf. The top edge of the scarf shall have no piping. The N.A.D. Master Guide emblem shall be depicted on the scarf,



located 4-3/4" above the bottom point of the Pathfinder Scarf. The N.A.D. Master Guide emblem shall be royal blue in color with yellow background and measure 4" by 4".

c. How worn: The Scarf shall be rolled down from the top of the scarf 3 revolutions inward (backside of the Scarf). The Scarf shall then be placed around the neck with the bottom point of the Scarf pointing down the wearers back. An Adventurer Uniform Slide shall be placed over the two ends of the Scarf and positioned approximately 3"- 4" above the ends of the Scarf.

## ADVENTURER UNIFORM SLIDE

- b. Regulation: An Adventurer Uniform Slide is required for the Adventurer Class A Uniform.
- c. Description: The Adventurer Slide Uniform shall be white in color and made of fabric. The Adventurer Logo emblem shall be depicted on the front in full color with white background.
  - a. The Adventurer Logo emblem shall cover approximately 80% of the front of the Adventurer Uniform Slide.
  - b. The Master Guide Uniform Slide shall be royal blue in color with yellow piping on the edges and made of fabric. The N.A.D. Master Guide emblem shall be depicted on the front.
  - c. The N.A.D. Master Guide emblem shall cover approximately 80% of the front of the Master Guide Slide.
- d. How worn: An Adventurer Uniform Slide shall be worn over the two ends of the Adventurer Scarf, approximately 3"-4" above the ends of the Scarf.



## ADVENTURER HONOR SASH

- a. Regulation: The Adventurer Honor Sash is required for the Adventurer Class A Uniform.
- b. Description: The Adventurer Honor Sash shall be navy blue in color and made of fabric. The Adventurer Honor Sash shall be a minimum of 5" wide and shall extend approximately to the tip of the wearers open hand when properly worn.
  - a. The Adventurer Honor Sash shall be decorated with Adventurer, Eager Beaver and Little Lamb related items only.
  - b. Pathfinder honors, awards, pins or patches shall not be affixed to the Adventurer Honor Sash.
  - c. The wearer of the Adventurer Honor Sash may choose to decorate his or her Honor Sash any way they choose. Honors, awards, pins and patches may be placed in any order so desired.
- c. How worn: The Adventurer Honor Sash shall be worn over the wearer's right shoulder, extending down across the front of the wearer to the left hip area. The Honor Sash shall be worn over the Uniform Shirt Epaulet. The Uniform Shirt Epaulet button may be used to securely hold the Adventurer Honor Sash in place. This is done by placing a small button hole in the Honor Sash and placing the Epaulet button through the Honor Sash.



## EAGER BEAVER UNIFORM of the NORTHEASTERN CONFERENCE of SEVENTH-DAY ADVENTIST

### Description of the Uniform

The Northeastern Conference Eager Beaver Uniform is based on NAD Adventurer Uniform standards. It is the desire of the Conference to have every Northeastern Conference Eager Beaver dress in the regulation Uniform. The following is a description of each element of the Northeastern Eager Beaver Uniform as it pertains to male and female members.

## FEMALE /MALE

- ✚ White shirt (Girls wear Peter-Pan Collar, and Boys wear regular dress shirts)
- ✚ Neckerchief: **Eager Beaver Green Neckerchief** with the **Eager Beaver Slide**.
- ✚ Right Sleeve: **Club Name Crest** and the **Eager Beaver Emblem**
- ✚ Left Sleeve: **Conference Patch, Union Patch, and Adventurer World Emblem**.
- ✚ Left Pocket: **Pin** for Highest **Class** Achieved on the Extreme Right hand side, **Adventurer Pin** right below the Highest Class Achieved **Pin**
- ✚ **Navy Honor Sash (Mandatory)**: Worn diagonally across chest, from right shoulder.
- ✚ **Name Plate** placed about the level, above the right pocket. **Little Lamb Pin** placed right above the **Name Plate**. Above the **Little Lamb Pin**, place the **Little Lamb Patch** and the **Eager Beaver Patch** right next to it (must leave space between the **Pin** and **Patches** for pins of future classes).
- ✚ The rest of the **sash** is reserved for **stars, chips, and awards**.
  - Items from previous “**Fun Day**”, and other **insignias** and items related to the **Adventurer Program** can be placed in the **sash** in a creative manner.

### EAGER BEAVER INSIGNIA

- a. Regulation: The Eager Beaver Insignia is a required insignia of the basic Eager Beaver Uniform.
- b. Description: The Eager Beaver Insignia is the shape of a circle. The Eager Beaver logo is depicted on the patch.
- c. How worn: The Eager Beaver Insignia shall be worn on the wearer’s right sleeve, ½ ” below the shoulder seam.
  - a. The Eager Beaver Insignia shall be centered on the crease of the Eager Beaver Uniform shirt sleeve.



### NORTHEASTERN EAGER BEAVER PIN

- b. Regulation: The Northeastern Eager Beaver Pin is not a required insignia of the basic Eager Beaver Uniform.
- c. The Northeastern Eager Beaver Pin shall be awarded to the club member after he/she has been invested in Eager Beaver Class
- d. Description: The Northeastern Eager Beaver Pin is a raised, bronze colored pin in the shape of a beaver.
- d. How worn: The Northeastern Eager Beaver Pin shall be worn on the wearers left pocket, to the left of the Adventurer Class Level Pins, nearest the Uniform Buttons.



### EAGER BEAVER UNIFORM SCARF

- a. Regulation: The Eager Beaver Uniform Scarf is a required insignia of the basic Eager Beaver Class A Uniform.
- b. Description: The Eager Beaver Uniform Scarf shall be green in color with white piping on the perpendicular edges of the scarf. The top edge of the scarf shall have no piping.
- c. The Eager Beaver Logo shall be depicted on the scarf, located 4-1/2” above the bottom point of the Eager Beaver Scarf. The Eager Beaver Logo shall be white in color with green background and measure 4” by 4”.
- d. How worn: The Scarf shall be rolled down from the top of the scarf 3 revolutions inward (backside of the Scarf). The Scarf shall then be placed around the neck with the bottom point of the Scarf pointing down the wearers back. An Eager Beaver Uniform Slide shall be placed over the two ends of the Scarf and positioned approximately 3”-4” above the ends of the Scarf.



### EAGER BEAVER UNIFORM SLIDE

- a. Regulation: An Eager Beaver Uniform Slide is required for the Eager Beaver Class A Uniform.
- b. Description: The Eager Beaver Uniform Slide shall be made of fabric. The Eager Beaver Logo emblem shall be depicted on the front in full color.
- c. The Eager Beaver Logo emblem shall cover approximately 80% of the front of the Eager Beaver Uniform Slide.



### EAGER BEAVER HONOR SASH

- a. Regulation: The Eager Beaver Honor Sash is required for the Adventurer Class A Uniform.
  - (3) Description: The Eager Beaver Honor Sash shall be navy blue in color and made of fabric. The Eager Beaver Honor Sash shall be a minimum of 5” wide and shall extend approximately to the tip of the wearers open hand when properly worn.
  - (4) The Eager Beaver Honor Sash shall be decorated with Eager Beaver, Adventurer and Little Lamb related items only.
- b. Pathfinder honors, awards, pins or patches shall not be affixed to the Eager Beaver Honor Sash.
- c. The wearer of the Eager Beaver Honor Sash may choose to decorate his or her Honor Sash any way they choose. Honors, awards, pins and patches may be placed in any order so desired. How worn: The Eager Beaver Honor Sash shall be worn over the wearer’s right shoulder, extending down across the front of the wearer to the left hip area.



### NORTHEASTERN EAGER BEAVER HONOR INSIGNIA and N.A.D. HONOR CHIPS

- a. Regulation: Northeastern Eager Beaver Honors shall be worn on the Eager Beaver Uniform Honor Sash.
- b. N.A.D. Eager Beaver Honor Chips may be worn on the Eager Beaver the Eager Beaver Uniform Honor Sash.



# LITTLE LAMB UNIFORM of the NORTHEASTERN CONFERENCE of SEVENTH-DAY ADVENTIST

## Description of the Uniform

The Northeastern Conference Little Lamb Uniform is based on NAD Adventurer Uniform standards. It is the desire of the Conference to have every Northeastern Conference Little Lamb dress in the regulation Uniform. The following is a description of each element of the Northeastern Little Lamb Uniform as it pertains to male and female members.

### FEMALE /MALE

- ✚ White shirt (Girls wear Peter-Pan Collar, and Boys wear regular dress shirts)
- ✚ Neckerchief: **Little Lamb light blue Neckerchief** with the **Little Lamb Slide**.
- ✚ Right Sleeve: **Club Name Crest** and the **Little Lamb Emblem**
- ✚ Left Sleeve: **Conference Patch, Union Patch, and Adventurer World Emblem**.
- ✚ Left Pocket: **Pin** for Highest **Class** Achieved on the Extreme Right hand side, **Adventurer Pin** right below the Highest Class Achieved **Pin**
- ✚ **Navy Honor Sash (Mandatory)**: Worn diagonally across chest, from right shoulder.
- ✚ **Name Plate** placed about the level, above the right pocket. Above the **Name Plate**, place the **Little Lamb Patch** (must leave space between the **Name Plate** and **Patch** for pins of future classes).
- ✚ The rest of the **sash** is reserved for **stars, chips, and awards**.
  - Items from previous **“Fun Day”**, and other **insignias** and items related to the **Adventurer Program** can be placed in the **sash** in a creative manner.

## LITTLE LAMB INSIGNIA

- a. Regulation: The Little Lamb Insignia is a required insignia of the basic Little Lamb Uniform.
- a. Description: The Little Lamb Insignia is the shape of a circle. The Little Lamb logo is depicted on the patch.
- b. How worn: The Little Lamb Insignia shall be worn on the wearer’s right sleeve, 2” below the shoulder seam. The Little Lamb Insignia shall be centered on the crease of the Little Lamb Uniform shirt sleeve.



## LITTLE LAMB PIN

- a. Regulation: The Little Lamb Pin is not a required insignia of the basic Little Lamb Uniform.
- b. The Little Lamb Pin shall be awarded to the club member after he/she has been invested in Little Lamb Class
  - e. Description: The Little Lamb Pin is a white colored pin with gold outline in the shape of a lamb.
- c. How worn: The Little Lamb Pin shall be worn on the wearers left pocket, in the top right corner.
  - a. The Little Lamb Pin shall be worn to the left of the Adventurer Class Level Pins.



## LITTLE LAMB UNIFORM SCARF

- a. Regulation: The Little Lamb Uniform Scarf is a required insignia of the basic Little Lamb Class A Uniform.
- b. Description: The Little Lamb Uniform Scarf shall be light blue in color with white piping on the perpendicular edges of the scarf. The top edge of the scarf shall have no piping. The Little Lamb Logo shall be depicted on the scarf, located 4-1/2” above the bottom point of the Little Lamb Scarf. The Little Lamb Logo shall be white in color with light blue background



and measure 4" by 4".

- c. How worn: The Scarf shall be rolled down from the top of the scarf 3 revolutions inward (backside of the Scarf). The Scarf shall then be placed around the neck with the bottom point of the Scarf pointing down the wearers back. A Little Lamb Uniform Slide shall be placed over the two ends of the Scarf and positioned approximately 3"- 4" above the ends of the Scarf.

### **LITTLE LAMB UNIFORM SLIDE**

- a. Regulation: A Little Lamb Uniform Slide is required for the Little Lamb Class A Uniform.
- b. Description: The Little Lamb Uniform Slide shall be light blue in color and made of fabric. The Little Lamb Logo emblem shall be depicted on the front in full color with light blue background.
- c. The Little Lamb Logo emblem shall cover approximately 80% of the front of the Little Lamb Uniform Slide.



### **LITTLE LAMB HONOR STARS**

- a. Regulation: Little Lamb Honor Stars shall be worn on the Little Lamb Uniform Scarf.



BOYS



Scarf & Slide



Scarf & Slide



Scarfe & Slide



Boys Dress Shirts - White



Boys Dress Shirts - White



Boys Dress Shirts - Blue



Boys Pleated Pants Dark Navy



Boys Pleated Pants Dark Navy



Boys Pleated Pants Dark Navy

GIRLS



Girls Peter Pan Blouse (White)



Girls Peter Pan Blouse (White)



Girls Peter Pan Blouse (Blue)



Scoop Neck Pleated Jumper | Color Navy (ENGELIC)



Scoop Neck Pleated Jumper | Color Navy (ENGELIC)



Scoop Neck Pleated Jumper | Color Navy (ENGELIC)



Black Shoes



Black Shoes

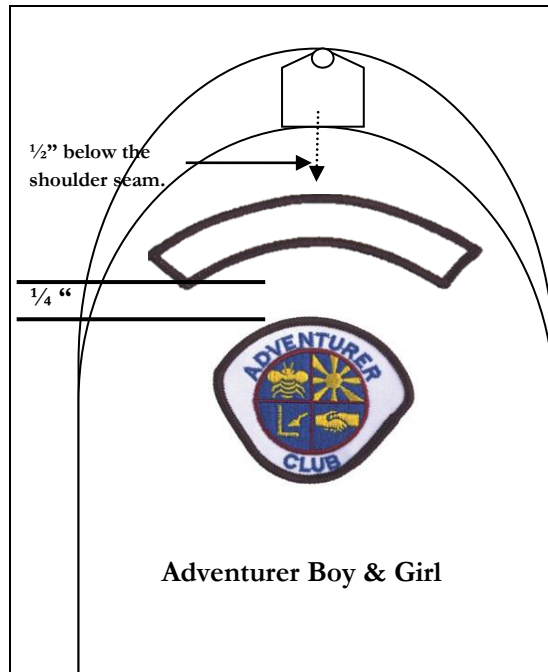


Black Shoes

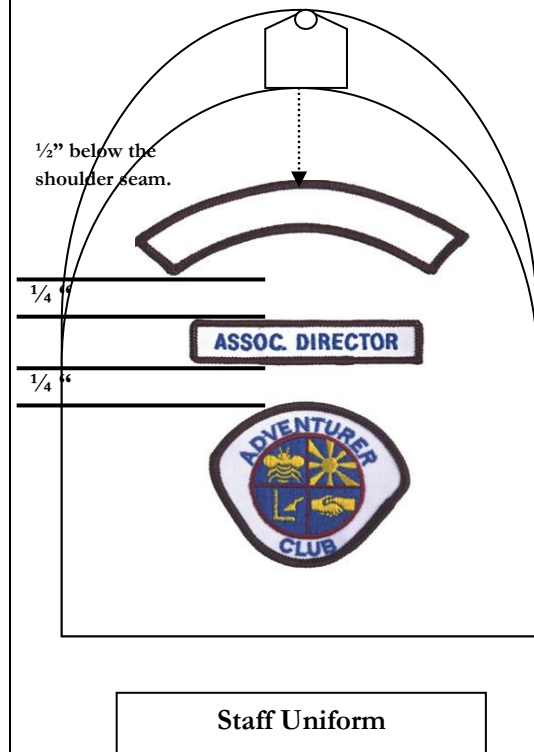


## UNIFORM MEASUREMENTS

### Right Sleeve



### RIGHT SLEEVE



#### Adventurer Club Crest

The Adventurer Club Crest is a required insignia of the basic Adventurer Uniform.

1. Description: The Adventurer Club Crest is the shape of a crescent. The background of the insignia is the color white. The Adventurer Club Crest Insignia shall have maroon piping around the edge of the entire insignia. On the white background, the name of the club (or affiliation) shall be depicted. The name of the club (or affiliation) shall be blue in color.
2. It shall be noted that even if the club name has not been applied to the insignia, a blank Adventurer Club Crest shall be worn until the time that the Adventurer Club Crest with the club (or affiliate) name can be affixed to the Uniform Shirt.
3. How worn: The Adventurer Club Crest is to be worn on the wearer's right sleeve,  $\frac{1}{2}$ " below the shoulder seam. The Adventurer Club Crest Insignia is to be centered on the crease of the Adventurer Uniform shirt sleeve.

#### Adventurer Logo

The Adventurer Logo Insignia is a required insignia of the basic Adventurer Uniform.

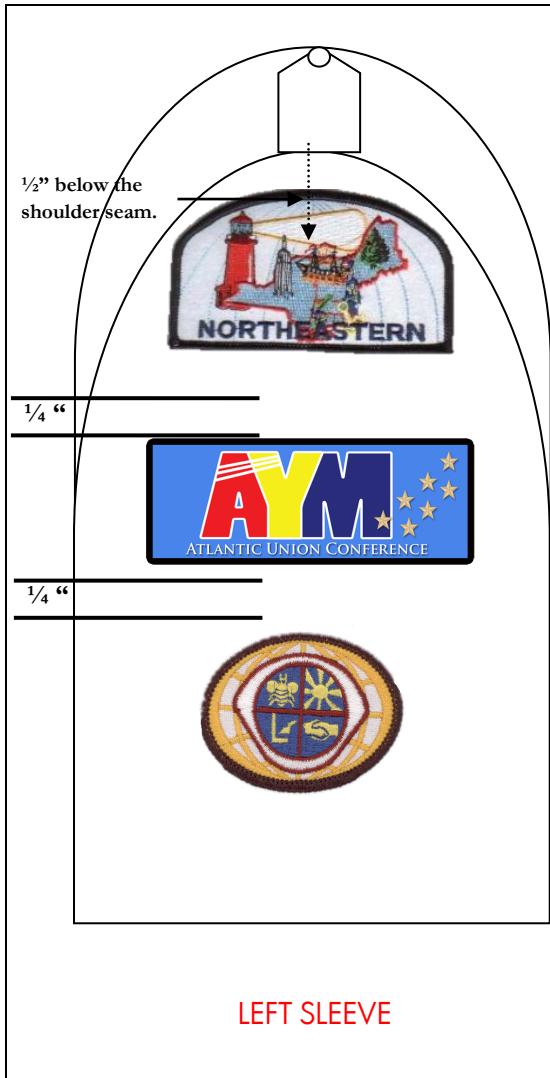
1. Description: The Adventurer Logo Insignia depicts the Adventurer Logo in the center of the insignia. The background of the insignia is white with maroon piping around the edge. The words "ADVENTURER CLUB" appears on the insignia in blue lettering.
2. How worn: The Adventurer Logo Insignia shall be worn on the wearer's right sleeve,  $\frac{1}{4}$ " below the shoulder seam of the Adventurer Uniform shirt.
3. The Adventurer Logo Insignia shall be worn on the wearer's right sleeve,  $\frac{1}{4}$ " below the point of the standard Adventurer Club Crest on the Adventurer Uniform shirt.

#### ADVENTURER OFFICE SLEEVE STRIP INSIGNIA (STAFF)

The Adventurer Office Sleeve Strip is a required insignia of the basic Adventurer Uniform for all Adventurer Staff members.

1. The Adventurer Office Sleeve Strip is rectangular in shape. The background of the insignia is white in color. The Adventurer Office Sleeve Strip shall have maroon piping around the edge of the entire insignia. On the white background, the position or office that the individual holds shall be depicted. The name of the position or office shall be blue in color.
2. Office Sleeve Strips may identify any office within an Adventurer Club.
3. How worn: The Adventurer Office Sleeve Strip shall be worn on the wearers right sleeve,  $\frac{1}{4}$ " below the points of the standard Adventurer Club Crest. The Adventurer Office Sleeve Strip Insignia shall be centered on the crease of the Adventurer Uniform shirt sleeve. Adventurer Office Sleeve Strips shall be attached to the Uniform Shirt of any Adventurer staff member.

## Left Sleeve



### Adventurer Conference Patch

1. Regulation: The Northeastern Conference Uniform Patch is a required insignia of the basic Adventurer Uniform.
2. How worn: The Conference Patch is to be worn on the wearers left sleeve, 1/2" below the shoulder seam on the Uniform Shirt. The Conference Uniform Patch is to be centered on the crease of the Adventurer Uniform shirt sleeve.

### Atlantic Union Patch

3. Regulation: The Atlantic Union uniform Patch is a required insignia of the basic Adventurer Uniform.
4. How worn: The Union Patch is to be worn on the wearers left sleeve, 1/4 "below the Conference Patch. The Union Uniform Patch is to be centered on the crease of the Adventurer Uniform shirt sleeve.

### Adventurer World Insignia

Regulation: The Adventurer World Insignia is a required insignia of the basic Adventurer Uniform.

1. The Adventurer World Insignia depicts an Adventurer Logo centered with yellow longitude and latitude lines on the background. The Adventurer World Insignia shall have maroon piping along the edge of the insignia.
2. How worn: The Adventurer World Insignia shall be worn on the wearers left sleeve, 1/4 " below the Union patch of the Uniform Shirt. The Adventurer World Insignia shall be centered on the crease of the Adventurer Uniform shirt sleeve.

## Adventurer (Masterguide) Uniform Specification

### All MasterGuide need to purchase the following:

- ✦ Navy Blue shirt (David Taylor Men's dress shirt) this can be purchased from Sears or K-Mart
- ✦ Pants or Skirts must be Navy Blue with matching dress coat (Women) double-breasted (Men) Single Breast
- ✦ Navy Blue 2-wide or 3-wide sash (we recommend having this made with matching clothe purchase from Jasmin Hoyt or can also be pre-ordered)
- ✦ Blue stockings for Women (ultra- sheer only)
- ✦ Blue socks for Men
- ✦ Black Oxford shoes, must be polished
- ✦ Blue Baret with Adventurer World placed in front

*Navy Blue Adventurer clothed to be purchased from Jasmin Hoyt when making Masterguide uniform skirt and Jacket (Women). Men's Adventurer Uniform can be purchase from Navy Uniform stores (Men only)*

### All Master Guides will be given the following at Investiture:

- ✦ Masterguide Name Strip
- ✦ Masterguide Crest (to be placed on sash)
- ✦ Masterguide neckerchief (without AY class strips) and
- ✦ Masterguide slide
- ✦ Masterguide pin
- ✦ Masterguide combination Chevron (if appropriate)or
- ✦ Masterguide Star
- ✦ Red Citation Cord
- ✦ All Awards and Honors earned

### Patches/Pins/Sash:

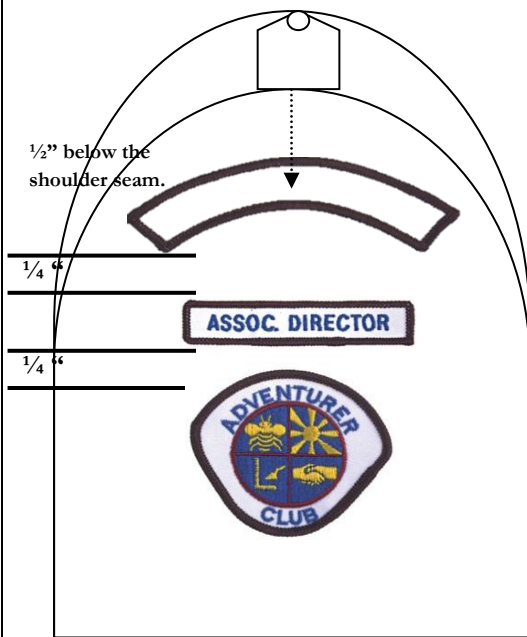
- ✦ Right Sleeve: **Club Name Crest, Position Strip,** and the **Adventurer Emblem**
- ✦ Left Sleeve: **Conference Patch, Union Patch, Adventurer World Emblem,** and **Red Citation Cord.**
- ✦ Left Pocket: **Pin** for Highest **Class** Achieved on the Extreme Right hand side, **Adventurer Pin** right below the Highest Class Achieved **Pin.** The **Baptismal Pin** to the Extreme Left hand side, and the **Years of Service Red Star Pin,** to the right of the **Baptismal Pin**
- ✦ **Navy Honor Sash:** Worn diagonally across chest, from right shoulder.
- ✦ **Name Plate** placed above the level, above the right pocket.
- ✦ **Little Lamb** and **Eager Beaver Pins** placed right above the **Name Plate.**
- ✦ All the **Pins** for the completed Adventurer Classes will be placed above the **Little Lamb** and **Eager Beaver Pins** (beginning with the **Busy Bee Pin** at the extreme right hand side to the **Helping Hands Pin** at the extreme left hand side of the sash).
- ✦ The rest of the **sash** is reserved for **stars, chips,** and **awards.**
- ✦ Items from previous **"Fun Day"**, and other **insignias** and items related to the **Adventurer** Program can be placed in the **sash** in a creative manner.
- ✦ Baptismal pin (on the top right of left pocket flap – close to heart)

### Cords:

- ✦ Burgundy - Worn by the Club Director
- ✦ Red – Worn by Masterguide w/no ranks or position in club
- ✦ Yellow/Gold – Conference Officials

*Please note all investees will need to have available the Red Cord at the time of Investiture. They may return to wearing the cord of their current rank following Investiture.*

RIGHT SLEEVE



Staff Uniform

### Adventurer Club Crest

The Adventurer Club Crest is a required insignia of the basic Adventurer Uniform.

4. Description: The Adventurer Club Crest is the shape of a crescent. The background of the insignia is the color white. The Adventurer Club Crest Insignia shall have maroon piping around the edge of the entire insignia. On the white background, the name of the club (or affiliation) shall be depicted. The name of the club (or affiliation) shall be blue in color.
5. It shall be noted that even if the club name has not been applied to the insignia, a blank Adventurer Club Crest shall be worn until the time that the Adventurer Club Crest with the club (or affiliate) name can be affixed to the Uniform Shirt.
6. How worn: The Adventurer Club Crest is to be worn on the wearer's right sleeve, 1/2" below the shoulder seam. The Adventurer Club Crest Insignia is to be centered on the crease of the Adventurer Uniform shirt sleeve.

### Adventurer Logo

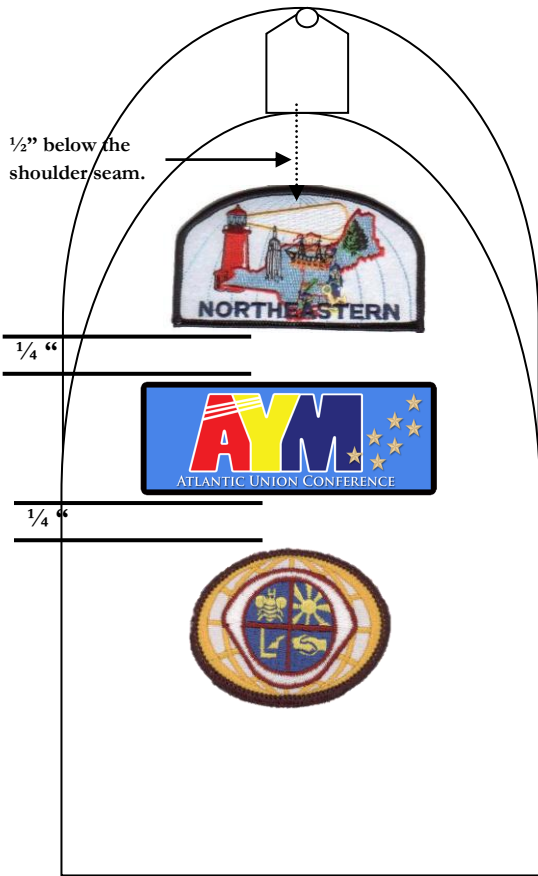
The Adventurer Logo Insignia is a required insignia of the basic Adventurer Uniform.

4. Description: The Adventurer Logo Insignia depicts the Adventurer Logo in the center of the insignia. The background of the insignia is white with maroon piping around the edge. The words "ADVENTURER CLUB" appears on the insignia in blue lettering.
5. How worn: The Adventurer Logo Insignia shall be worn on the wearer's right sleeve, 1/4 " below the point of the standard Adventurer Club Crest on the Adventurer Uniform shirt.

### ADVENTURER OFFICE SLEEVE STRIP INSIGNIA (STAFF)

The Adventurer Office Sleeve Strip is a required insignia of the basic Adventurer Uniform for all Adventurer Staff members.

4. The Adventurer Office Sleeve Strip is rectangular in shape. The background of the insignia is white in color. The Adventurer Office Sleeve Strip shall have maroon piping around the edge of the entire insignia. On the white background, the position or office that the individual holds shall be depicted. The name of the position or office shall be blue in color.
5. Office Sleeve Strips may identify any office within an Adventurer Club.
6. How worn: The Adventurer Office Sleeve Strip shall be worn on the wearers right sleeve, 1/4 "below the points of the standard Adventurer Club Crest. The Adventurer Office Sleeve Strip Insignia shall be centered on the crease of the Adventurer Uniform shirt sleeve. Adventurer Office Sleeve Strips shall be attached to the Uniform Shirt of any Adventurer staff member.



### Adventurer Conference Patch

5. Regulation: The Northeastern Conference Uniform Patch is a required insignia of the basic Adventurer Uniform.
6. How worn: The Conference Patch is to be worn on the wearers left sleeve, 1/2" below the shoulder seam on the Uniform Shirt. The Conference Uniform Patch is to be centered on the crease of the Adventurer Uniform shirt sleeve.

### Atlantic Union Patch

7. Regulation: The Atlantic Union uniform Patch is a required insignia of the basic Adventurer Uniform.
8. How worn: The Union Patch is to be worn on the wearers left sleeve, 1/4 "below the Conference Patch. The Union Uniform Patch is to be centered on the crease of the Adventurer Uniform shirt sleeve.

### Adventurer World Insignia

Regulation: The Adventurer World Insignia is a required insignia of the basic Adventurer Uniform.

3. The Adventurer World Insignia depicts an Adventurer Logo centered with yellow longitude and latitude lines on the background. The Adventurer World Insignia shall have maroon piping along the edge of the insignia.
4. How worn: The Adventurer World Insignia shall be worn on the wearers left sleeve, 1/4 " below the Union patch of the Uniform Shirt. The Adventurer World Insignia shall be centered on the crease of the Adventurer Uniform shirt sleeve.

## Where to order Uniforms and Insignias:

### **Engelic School Uniforms**

4 Fort Hamilton Parkway  
Brooklyn, NY 11219  
Phone: (718) 853-6483  
[www.engelicuniforms.com](http://www.engelicuniforms.com)  
or: [info@engelicuniforms.com](mailto:info@engelicuniforms.com)

### **AdventSource**

5040 Prescott  
Lincoln, NE 68506  
Phone: 1-800-328-0525  
Fax: 1-402-486-2572

### **Florida Gulf Coast Signs (Name Tags)**

P.O. Box 295  
Mango, FL 33550  
Phone: 813-689-1666

### **Alex's Engraving (Name Tags)**

342 Canyon View Drive  
Calamesa, CA 92320  
Phone: 909-795-6013  
Fax: 909-795-8585

### **Adventurer Names (Club Name Crescents and Rectangle Sleeve Strips)**

P.O. Box 2738  
Longview WA 98632  
Phone: 360-414-9484